



Mark First & Pre-School CE Academy

Physical Environment Policy

At Mark First & Pre-School CE Academy, we are committed to providing a safe, secure and stimulating learning environment for the children in our care. We aim to make our children and their families feel welcomed and respected, valuing their contribution to our community.

All staff are committed to ensuring that the children have equal access to the facilities, room layouts and play opportunities.

Before children are welcomed to the setting, daily checks and a visual risk assessment will take place.

Indoor Environment

- Adequate lighting and ventilation
- Safe, secure and well supervised room
- High standard of cleanliness and hygiene
- Organised and accessible resources
- Storage promotes independence
- Room layouts allow for teaching sessions and spontaneous play opportunities
- Access to toilet and handwashing facilities, including a disabled toilet
- The office area remains off limits to children and the door remains closed
- Personal possessions of staff are stored securely during sessions
- The kitchen gate latch is used where possible, outside of meal times
- The door latches are used to ensure the building is secure
- Staff have access to a telephone
- Adequate area for food preparation
- Adequate sleeping room, with cots positioned carefully to minimise risk of harm
- Disability access to each room

Outdoor Environment

- Ramp access to the main building
- Well maintained play areas
- Stagnant water is removed from trays, tyres, containers
- Safe pathways in the event of ice/snow
- Wheeled toys are good quality and checked regularly
- Sandpit cover is used overnight
- Shaded areas are provided in hot weather
- Access to drink bottles
- Side gate access to the garden if needed, for accessibility
- Lockable storage shed
- Gated access is secure to the ramp and field
- Accessible storage promotes independence
- Risk assessment in place for loose parts construction

Policy Review Date- 30th January 2023

Renewel Date- 30th January 2025